



YuChieh (Jacey) Chung

UI / UX Designer

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EDUCATION

ArtCenter College of Design

MFA Media Design Practices, Apr 2025
Pasadena CA, GPA 3.81/4.00

National Taiwan University of Science and Technology

BA Industrial Design, Jun 2022
Taiwan, GPA 3.93/4.30

SKILLS

Design & AI Tools

Figma, Protopie, Adobe Creative Suite, Maze, Midjourney, Sora, Rhino 3D, CapCut, HTML/CSS, Processing

Core Competencies

End-to-End UI/UX Design, Design Systems, Accessibility (WCAG), Information Architecture

User Research

User Interviews, Journey Mapping, Usability Testing, Ethical Research (CITI)

Strengths

User-Centered & Data-Driven Design, Agile/Scrum Collaboration, Behavioral Design

CERTIFICATION

Google UX Coursera Certification

Issued Jul 2024

Foundations in Ethical Research with People CITI Program

Issued Sep 2023

EXPERIENCE

Lead UI/UX Designer Grace & Glory Real Estate Group

Sep 2025 - Jan 2026, Diamond Bar (hybrid)

- Led the **end-to-end design process** for a **B2C** housing app.
- Developed an **AI-driven chat interface** through rigorous usability testing and iterative prototyping, resulting in improved user engagement and retention.
- Designed a **multi-platform (web + mobile) responsive dashboard** to simplify property management workflows and data-driven decision-making.
- Implemented **inclusive design principles and WCAG standards** to deliver a seamless cross-device experience, culminating in a successful App Store launch.

UI/UX Design Intern ONE30M

Jul - Nov 2025, Paris/New York (remote)

- Directed the end-to-end visual strategy and design of a **B2B SaaS ecosystem**.
- Established a **scalable Design System**, creating the library of reusable **components** to ensure **consistency** and streamline the engineer hand-off.
- Partnered with the Creative Director to **align design strategy with business goals**, ensuring the roadmap prioritized brand identity and market viability.
- **Conducted user research** and synthesized insights from discovery sessions into gamified journeys and AI interactions to drive platform engagement.
- **Facilitated cross-functional alignment** between marketing and product teams to sharpen the platform's value proposition for potential investors.

UX Designer Cedars-Sinai Medical Center

Jan - Apr 2025, Los Angeles (project-based)

- Designed an **evidence-based** screening flow for adults 50+, using participatory methods to remove friction and encourage proactive cancer screening.
- Executed **user interviews** and **journey mapping** to architect an intuitive, ethical experience validated through rigorous usability testing.
- Collaborated with healthcare stakeholders to ensure the screening platform met strict medical compliance and WCAG accessibility standards.

UI/UX Designer The Mary Pickford Arts Alliance

Sep - Dec 2024, Los Angeles (project-based)

- Led the UX process to launch a digital platform for LA's emerging arts nonprofits, leveraging AI tools to strategically match organizations with critical resources.
- Executed user research, wireframing, and UI systems architecture to deliver a culturally relevant experience centered on accessibility and mission alignment.
- Translated complex research insights and strategic goals into **responsive, mission-driven** design solutions through close stakeholder collaboration.

Social Media Designer ArtCenter College of Design

Sep 2023 - Apr 2024, Pasadena (student worker)

- Curated and designed digital content to enhance brand presence and engagement across platforms, reaching diverse audiences.
- Strengthened community connection by aligning digital strategy with institutional identity and inclusive design values.